





**START**



**FINISH**

# START



**Rules of the Game**

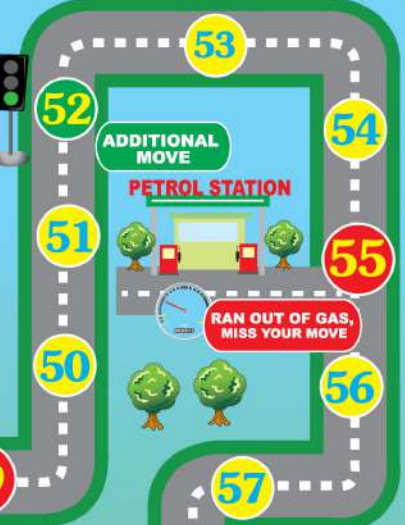
1. Place the chips in the cell "Start"
2. Take turns to roll the dice moving the chips for the winning number of cells.
3. Green and red cells require performing additional actions
4. The player who first reaches the cell "Finish" wins the title of the fastest driver



**TURBO SPEED** MOVE to 6 digits forward



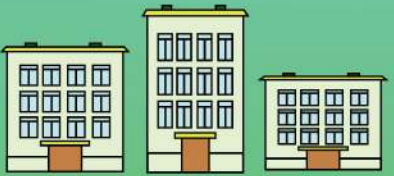
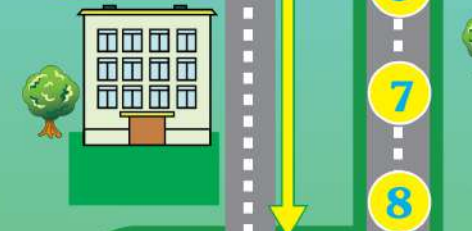
**FLAT TIRE, RETURN TO №35**



Skip two moves

Shortcut, move to № 10

Shortcut, move to № 68



ADDITIONAL MOVE

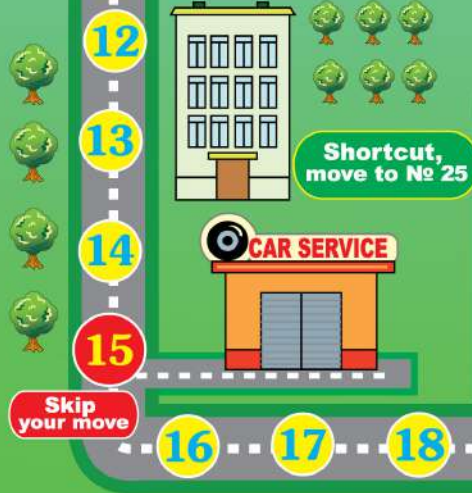


GONE ASTRAY RETURN TO №59



Shortcut, move to № 25

ADDITIONAL MOVE



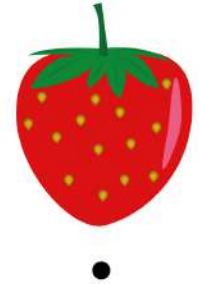
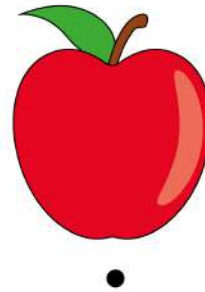
AMUSEMENT PARK



Shortcut, move to № 37

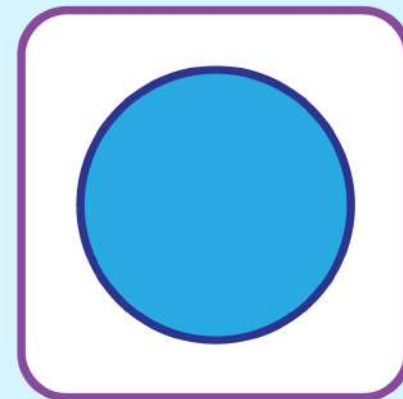
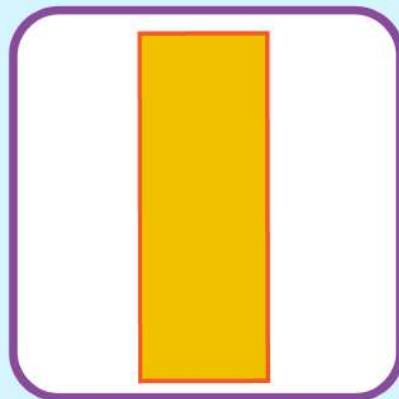
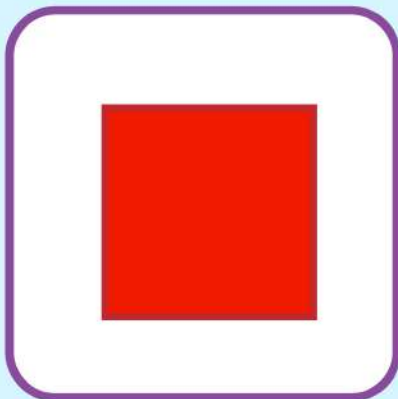
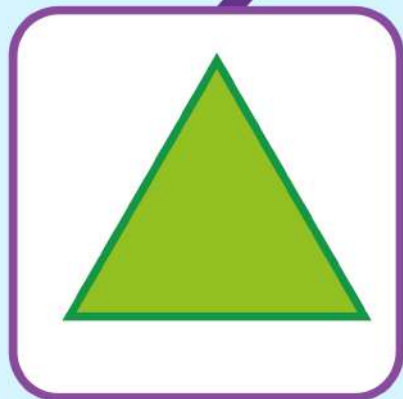
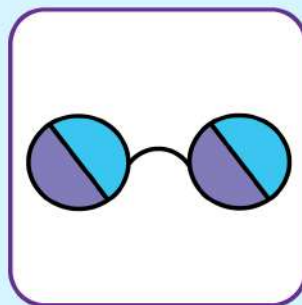
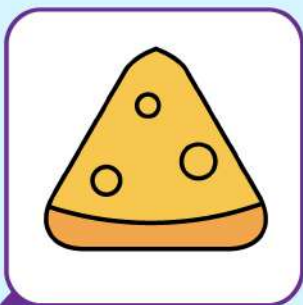
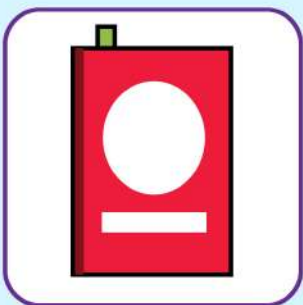
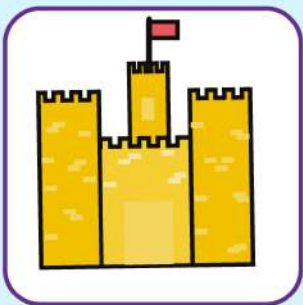
Skip your move

# Shadow Matching Game

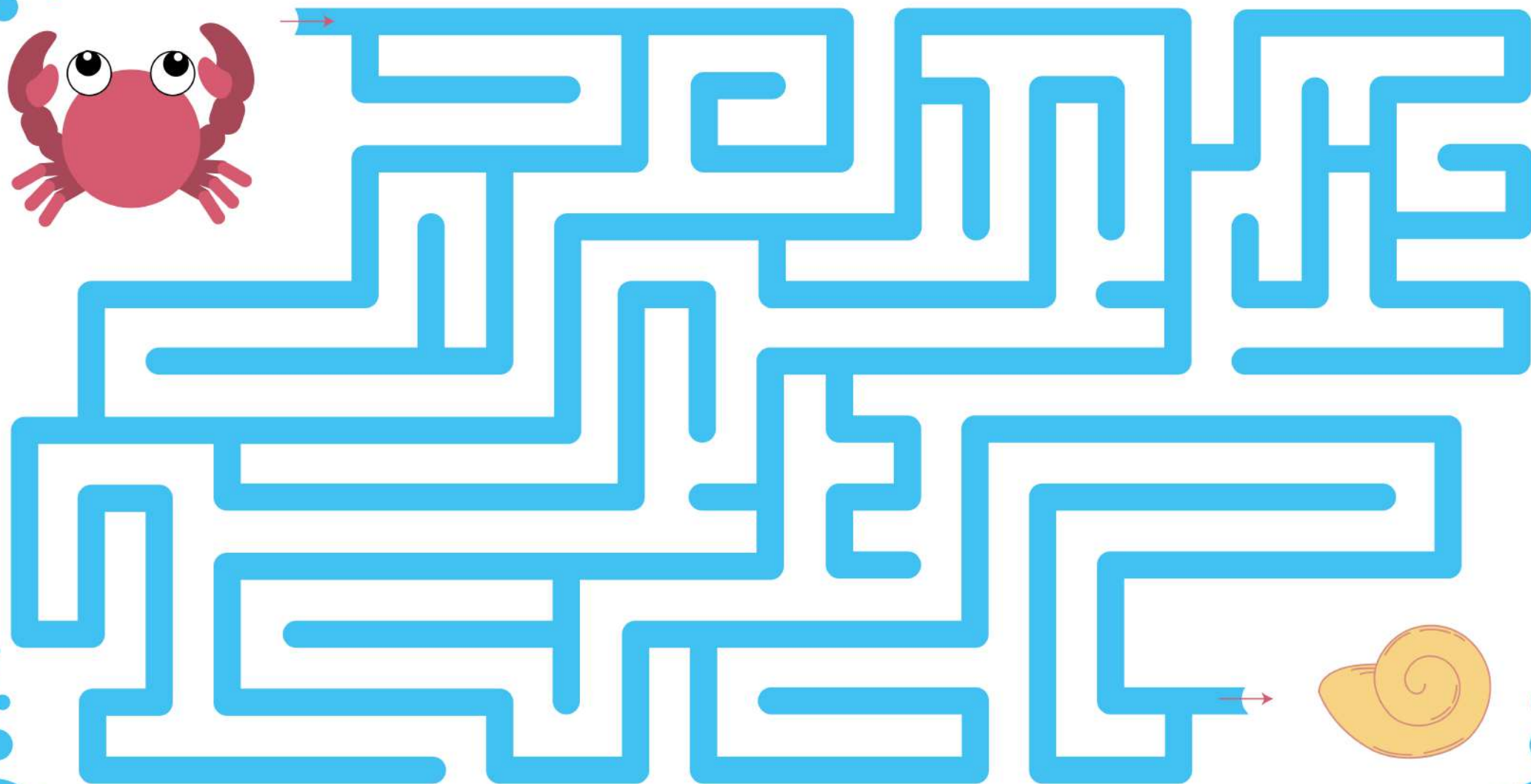


# Matching game

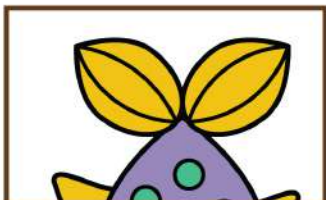
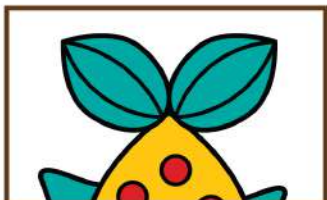
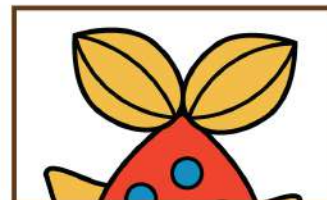









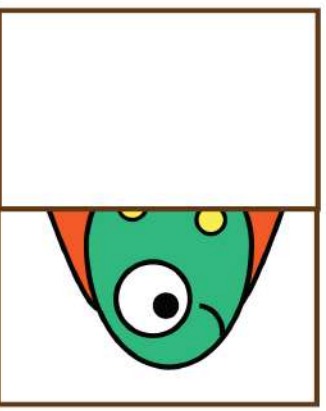
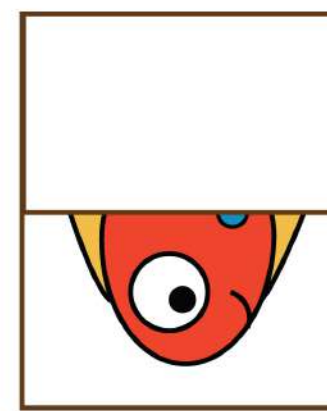
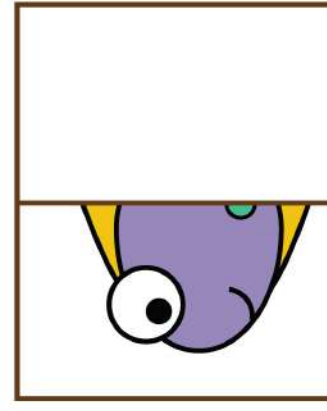
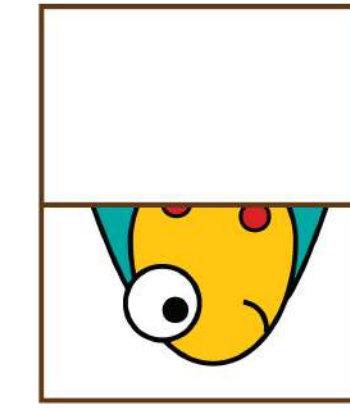
## Shapes



Help the crab to find the shell



# Matching game

Answer -  -  -  -  -  -  -  - 



# Board game set



# Puzzle game

